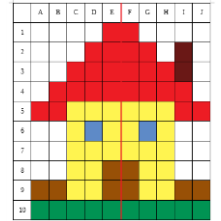
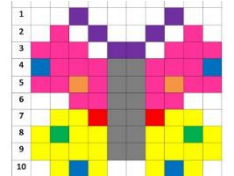


Werkblad 2: Maak de afbeelding

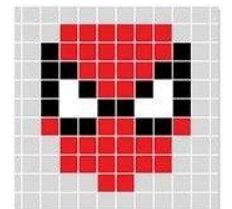
4	2	4				
3	4	1	1	1		
2	6	1	1			
1	9	1				
2	6	2				
2	1	1	2	1	1	2
2	6	2				
2	2	2	2	2		
2	2	2	2	2		
10						



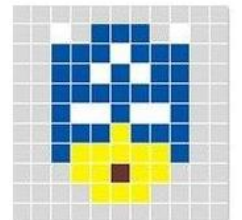
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1	1	1	1	2	1	1	1	1
3	1	2	1	3				
1	3	2	3	1				
2	1	1	2	1	1	2		
2	2	2	2	2				
1	2	1	2	1	2	1		
1	1	2	2	2	1	1		
4	2	4						
1	1	1	1	2	1	1	1	1



10								
2	6	2						
1	1	6	1	1				
1	2	4	2	1				
1	1	1	1	2	1	1	1	1
1	1	2	2	2	1	1		
1	1	2	2	2	1	1		
2	6	2						
2	6	2						
10								



10								
2	1	1	3	1	1	1		
2	3	1	3	1				
2	2	1	1	1	2	1		
2	7	1						
2	1	2	1	2	1	1		
2	3	1	3	1				
2	1	5	1	1				
3	2	1	2	1				
4	3	3						



Werkblad 3: Codeer met pixels

7						
2	3	2				
1	1	0	1	0	1	1
1	5	1				
1	5	1				
1	1	1	1	1	1	1
7						

1	1	2	1	2		
1	1	2	2	1		
1	1	●	1			
3	4					
1	4	●	1			
1	1	2	2	2		
1	1	2	1	2		

3	1	2	1			
3	4					
1	2	1	●	1	●	
1	2	4				
6	1					
1	5	1				
1	1	1	1	1	1	1

